

Invoking and Terminating a Function function sized_window_gloss(win_url)

Invoking and Terminating a Function

You can invoke a Natural function either by selecting it from a menu or by entering a command.

This section covers the following topics:

- Invoking a Function from a Menu
 - Invoking a Function with a Command
 - Leaving a Function
 - PF Keys
-

Invoking a Function from a Menu

Every Natural menu screen offers you a list of functions.

- On some menu screens, there is an input field before each function listed. To invoke a function, mark the corresponding input field - either with the cursor or with any character.
- On some menu screens, a one-letter code is displayed before each function listed. To invoke a function, enter the corresponding code in the Code field provided on the screen.

Invoking a Function with a Command

All Natural screens provide a "command line". The command line is usually above the PF-key lines and looks as follows:

```
Command ===>
```

In this line, you can enter a Natural **system (???)** command. With a **system (???)** command, you can invoke a function directly, instead of having to "work your way" towards it along a number of menu screens.

You can also enter a **system (???)** command in response to a NEXT or MORE prompt in the same way as in the command line of a menu screen.

If no menu screen is displayed, you will get a NEXT prompt, indicating that Natural is awaiting your next input.

During the execution of a program, Natural will display a MORE prompt to inform you that additional output is available. To display the additional output, you press ENTER. If you enter a **system (???)** command in response to the MORE prompt, the program that is being executed will be stopped and the system command will be executed.

The input of Natural commands is **not** case-sensitive.

For further information, see Natural Commands below.

Leaving a Function

To leave a Natural function, you enter a period (.) or press PF3 or PF12 (see below).

PF Keys

By default, the following functions are assigned to the following keys throughout Natural:

Key	Function	Explanation
PF1	Help	Invokes the online help system.
PF2	Menu	Invokes the Main Menu.
PF3	Exit	Leaves a function and applies the changes made previously.
PF12	Canc	Leaves a function and cancels the changes made previously.