

Object Handler Commands for CUIs

The Object Handler commands provided in CUI (character user interface) environments are mainly provided for navigation purpose and special settings, such as specifying trace files.

An Object Handler commands is entered in the command line of any Object Handler screen. To execute a Natural system command, enter two slashes (//) before the command. Note that any Natural system command terminates the Object Handler.

To invoke the Commands menu of the Object Handler

- Choose PF10/Cmds.

The internal commands are listed below. An underlined portion of a keyword represents an acceptable abbreviation, Sub denotes subcommand.

Command	Sub 1	Sub 2	Explanation
CANCEL			Cancels the current function and returns to the Natural Object Handler Main Menu.
<u>C</u> HANGE	<u>W</u> ORKPLAN	<u>L</u> IBRARY	Go to the Change Workplan Library screen.
<u>C</u> LEAR			Reset the current contents of the input fields in the map to the default values.
CMD COMMAND			Invoke the Commands screen.
BYE			Leave the Object Handler.
EXIT			
QUIT			
.			
FIN			Leave the Object Handler and end the Natural session.
<u>G</u> O	<u>H</u> OME		Go to the Natural Object Handler Main Menu.
<u>G</u> O	<u>U</u> NLOAD		Go to the unload screen.
<u>G</u> O	<u>U</u> NLOAD	END	End the current unload function.
		<u>E</u> RROR	Go to the Unload Natural System Error Messages screen.
		<u>D</u> DM	Go to the Unload DDMs screen.
		<u>F</u> DT	Go to the Unload FDTs screen.
		<u>L</u> IBRARY	Go to the Unload Natural Library Objects screen.
		<u>N</u> CP	Go to the Unload Natural Command Processors screen.
		<u>R</u> ELATED	Go to the Unload Natural-related Objects screen.
<u>S</u> ELECTION <u>L</u> IST	Go to the Unload Selection or List Workplan screen.		
<u>G</u> O	<u>L</u> OAD		Go to the load screen.
<u>G</u> O	<u>L</u> OAD		Go to the load screen.

Command	Sub 1	Sub 2	Explanation
<u>GO</u>	<u>LOAD</u>	<u>ALL</u>	Go to the Load all Objects screen.
		<u>END</u>	End the current load function.
		<u>ERROR</u>	Go to the Load Natural System Error Messages screen.
		<u>DDM</u>	Go to the Load DDMs screen.
		<u>FDT</u>	Go to the Load FDTs screen.
		<u>LIBRARY</u>	Go to the Load Natural Library Objects screen.
		<u>NCP</u>	Go to the Load Natural Command Processors screen.
		<u>RELATED</u>	Go to the Load Natural-related Objects screen.
		<u>SELECTION LIST</u>	Go to the Load Selection or List Workplan screen.
<u>GO</u>	<u>RESTART</u>		Start the Restart Options screen.
<u>GO</u>	<u>SCAN</u>		Go to the scan screen.
<u>GO</u>	<u>SCAN</u>	<u>ALL</u>	Go to the Scan all Objects screen.
		<u>END</u>	End the current scan function.
		<u>ERROR</u>	Go to the Scan Natural System Error Messages screen.
		<u>DDM</u>	Go to the Scan DDMs screen.
		<u>FDT</u>	Go to the Scan FDTs screen.
		<u>LIBRARY</u>	Go to the Scan Natural Library Objects screen.
		<u>NCP</u>	Go to the Scan Natural Command Processors screen.
		<u>RELATED</u>	Go to the Scan Natural-related Objects screen.
		<u>SELECTION LIST</u>	Go to the Scan Selection or List Workplan screen.
<u>GO</u>	<u>ADMIN</u>		Go to the Administration screen.
<u>GO</u>	<u>ADMIN</u>	<u>CHANGE</u>	Go to the "Change the Workplan Library" administration function.
		<u>CREATE</u>	Go to the "Create a new Workplan" administration function.
		<u>LIST</u>	Go to the List Workplans administration function.
<u>GO</u>	<u>VIEW</u>		Go to the View menu.
<u>GO</u>	<u>VIEW</u>	<u>DDM</u>	Go to the View DDMs screen.
		<u>ERROR</u>	Go to the View Natural System Error Messages screen.
		<u>FDT</u>	Go to the View FDTs screen.
		<u>LIBRARY</u>	Go to the View Natural Library Objects screen.
		<u>NCP</u>	Go to the View Natural Command Processors screen.
		<u>RELATED</u>	Go to the Select Natural-Related Type screen.
<u>GO</u>	<u>FIND</u>		Go to the Find screen.

Command	Sub 1	Sub 2	Explanation
<u>G</u> O	<u>F</u> IND	<u>D</u> DM	Go to the Find DDMs screen.
		<u>E</u> RROR	Go to the Find Natural System Error Messages screen.
		<u>F</u> DT	Go to the Find FDTs screen.
		<u>L</u> IBRARY	Go to the Find Natural Library Objects screen.
		<u>N</u> CP	Go to the Find Natural Command Processors screen.
		<u>R</u> ELATED	Go to the Select Natural-Related Type screen.
		<u>S</u> ELECTION <u>L</u> IST	Go to the Find Selection or List Workplan screen.
<u>H</u> ELP			Invoke the Object Handler Help function.
INIT			Reinitialize the Object Handler utility.
READ	<u>P</u> ROFILE		Read the data from the SYSOBJH profile.
SET	<u>A</u> DVANCEDCMD	ON	Activate the display of commands generated by the Object Handler in advanced mode.
		OFF	Deactivate the display of commands generated by the Object Handler in advanced mode.
	<u>E</u> XECUTIONMSG	ON	Activate the window that displays the processing status.
		OFF	Deactivate the window that displays the processing status.
	FREE	ON	Activate free format editing.
		OFF	Deactivate free format editing.
	TRACE	ON	Activate the trace mode (trace output to screen).
		OFF	Deactivate the trace mode.
		<u>W</u> ORKFILE	Activate the trace mode (trace output to the Natural text member stored in the Workplan library).
	<u>T</u> RACEFILE		
SETTINGS			Display or change the unload, load or scan settings.
<u>S</u> HOW <u>D</u> ISPLAY	<u>L</u> AST	<u>M</u> ESSAGE	Display the last interface return code and message issued by the processing interface of the Object Handler.
		<u>R</u> ESULT	Display the last result issued by the processing interface of the Object Handler.
	<u>P</u> ROFILE		Display the text object PROFILES (if available).
	<u>R</u> EPORT		Display the report created last.
	<u>S</u> TATISTICS		Display statistics information about the objects processed.
	<u>S</u> TATUS		Display the current Object Handler status (contents of global variables).
	TRACE	FILE	

