

Terminal Emulation

The following topics are covered:

- Purpose of the Terminal Emulation
- Working in the Terminal Emulation Screen
- Transferring Data Using the Clipboard
- Modifying the Font
- Modifying the Color Scheme
- Printing the Contents of the Terminal Emulation Screen
- Terminal Emulation Keys
- Using Non-Latin Character Sets
- Translation Tables

See also [DOCU::DOCU]SPoD-Specific Limitations and Considerations[DOCU::DOCU] in the Natural Single Point of Development documentation.