

# LOGON

**Note:**

This command applies to all platforms.

```
LOGON library-id [password]
```

The LOGON command is used to log on to a library in your environment or create a new library. In the specified library, all newly created source or object programs saved during the session will be stored (unless you explicitly specify another library ID in a SAVE, CATALOG or STOW command).

The LOGON command has no direct effect on the source program in the currently active window.

For information on LOGON processing under Natural Security, see your Natural Security documentation.

LOGON causes all Natural global data areas, all assignments made using the SET KEY statement and retained ISN lists to be released. DDMs contained in the DDM buffer area are also released.

## Naming Conventions for Libraries

A library ID can be 1 to 8 characters long and must not contain blanks.

A library ID can consist of the following characters:

<b>A - Z</b>	upper-case alphabetical characters
<b>0 - 9</b>	numeric characters
<b>-</b>	hyphen
<b>_</b>	underscore

The first character of a library ID must be an upper-case alphabetical character.