

Natural Object Handler - Overview

The Object Handler is designed to process Natural and non-Natural objects for distribution in Natural environments. This is done by unloading the objects in the source environment into work files and loading them from work files into the target environment.

This documentation covers the following topics:

 General Information	Invoking the Object Handler, specifying work files and using standard PF keys.
 Functions	Processing objects: unload, load, scan, restart load, view and administration.
 Object Specification	Specifying objects to be processed.
 Settings	Specifying option and parameter settings for the unload, load or scan function.
 Workplans	Creating standard procedures to execute Object Handler functions.
 Name, Date and Time Specification	Specifying names, dates, times and ranges.
 Work Files	Work files used by the Object Handler.
 Commands	Direct commands and syntactical items to execute functions and workplans of the type PROCEDURE.
 Tools	Displaying status information and setting trace and report options.
 SYSOBJH Profile	Setting a profile to define individual defaults and standard procedures.