

Natural Output Window Information

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Whenever a Natural program writes output to the screen, it is displayed in the output window.

Output Window Features

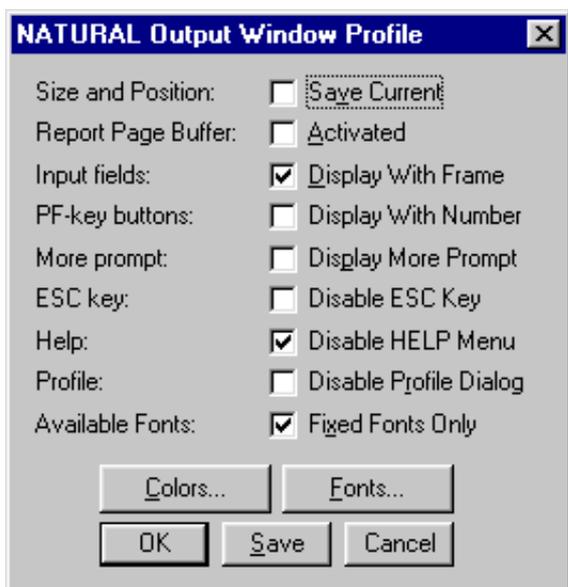
- The output window is sizeable and moveable.
- If the window size is less than the Natural output page, scroll bars appear.
- PF keys defined in a Natural program are converted into pushbuttons. These pushbuttons can be used or you can continue to use the keyboard PF keys.
- Windows created using the Natural terminal command "W" are placed into the output window. They are moveable, sizeable, and scrollable child windows of the output window.
- Double clicking the left mouse button simulates the ENTER key. The system variables *CURSOR, *CURS-COL, and *CURS-LINE will be set to the current mouse position.

Output Window Profiling

To profile the output window

1. Select the system menu by clicking the upper left button of an output window.
2. Choose the "Profile" option on the system menu.

The following window appears:



Size and Position:	If you select this option and select the "Save" button, the current size and position of the output window will be saved for future Natural sessions.
Report Page Buffer:	If you select this option, you activate buffering that will accommodate approximately 250 lines of Natural output. Input empties the report page buffer.
Input fields:	If you select this option, you display all input fields with a border (frame).
PF-key buttons:	If you select this option, the PF key button will contain the number of the associated PF key. The name of the PF key is displayed below the PF key button. If you do not select this option, the PF key button will contain the name of the PF key, and the number is not visible.
More prompt:	If you select this option, you activate the MORE prompt for output generated by the Natural statements DISPLAY, WRITE or PRINT.
ESC key:	If you select this option, you disable the ESC key. The end user will then not be able to use the ESC key to quit the current Natural program.
Help:	If you select this option, the Natural output window will no longer display a Help menu entry. If you do not define any other menu entries, the Natural output window will no longer display a menu bar.
Profile:	If you select this option, you will no longer be able to invoke (and change option settings) in the current dialog box (<i>Profile</i> option on the system menu).
Available Fonts:	If you select this option, you restrict the font selection dialog to the use of fixed character width fonts only.

Color Profile

▶ To change the color profile

1. Choose the "Colors..." button in the "Natural Output Window Profile" dialog box.
The following (Natural-specific) color profiling window appears:



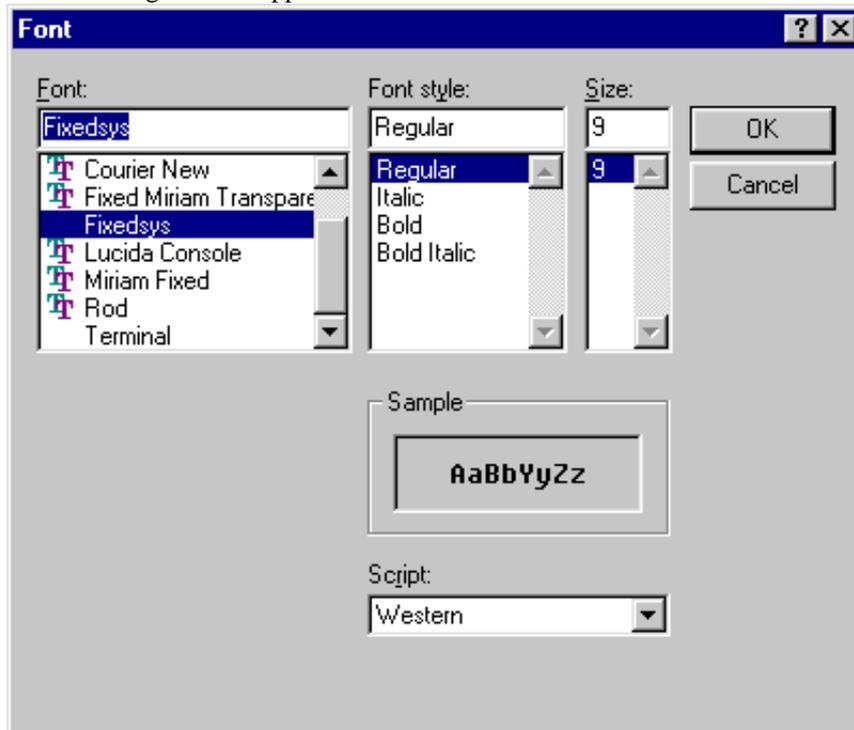
Colors available to Natural can be altered, using this color profiling window.

2. Select the required color.
Make the required alterations using the + or - buttons for the Red, Green or Blue portion of this color.
3. Choose OK.

Font Profile

▶ To change the font profile

1. Choose the "Fonts..." button in the "Natural Output Window Profile" dialog box.
The following window appears:



The font profile enables the selection of the font being used for all Natural output text in the output window.

2. Select the required font *Name*, *Style*, and *Size* in the respective list box.

Note:

If proportional fonts are required, ensure that the option "Available Fonts", as displayed in the output window profile, has not been marked.

3. Choose OK.

Saving Profile Changes

▶ To accept changes made to the profile settings

1. Choose OK in the Natural Output Window Profile dialog box.
The changes are valid for the duration of the Natural session.
2. Choose "Save".
The changes are valid also for future Natural sessions.

Additional Information on Fonts

If a special font has been defined for a map and you define the same font for the Natural output window, the map will be displayed with this font.