

# Dialog Components - Overview

The Natural Dialog Components documentation provides a reference of the components that can be used when developing an event-driven application with the dialog editor. These components include:

- Dialogs
- Dialog Elements
- Attributes
- Events
- PROCESS GUI Statement Actions
- NGU Subprograms and Dialogs
- The Enhanced Source Code Format

When working with the Natural dialog editor, you should have a working knowledge of Microsoft Windows and its terminology. If not, consult the Windows documentation for a description of basic Windows elements, usage and terminology.