

BS2000 P-Key Schemes

P-keys (programmable keys) are only available for sessions of type BS2000.

Note:

The P-key scheme can also be defined directly from the viewers. See *Modifying the P-Key Scheme for a Host Session* in the *Individual Session Settings* documentation

This chapter covers the following topics:

- Overview of Defined P-Key Schemes
- Adding a P-Key Scheme
- Defining the P-Key Content

Overview of Defined P-Key Schemes

When you select the "BS2000 P-Key Schemes" object in the tree-view frame, a list of all defined P-key schemes appears in the detail-view frame.

BS2000 P-Key Schemes		
	Property	Value
	Service status	Stopped
	Admin1	1
	Admin2	2
	Test	3

Commands

When the Entire Screen Builder Server has been stopped, the following command button is available in the command frame:

Add BS2000 P-Key Scheme	Add a P-key scheme. See <i>Adding a P-Key Scheme</i> for detailed information.
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In addition to the above command button, the following command buttons are available when a P-key scheme is selected in the tree-view frame:

Copy BS2000 P-Key Scheme	Copy the selected P-key scheme. Specify a name in the resulting dialog and choose the Save New P-Key Scheme button.
Delete BS2000 P-Key Scheme	Delete the selected P-key scheme. You will be asked to confirm the deletion.

Adding a P-Key Scheme

It is only possible to add a P-key scheme when the Entire Screen Builder Server has been stopped.

▶ To add a P-key scheme

1. Select the "BS2000 P-Key Schemes" object in the tree-view frame.
2. Choose the **Add BS2000 P-Key Scheme** button.
3. In the resulting dialog, enter a name for the new P-key scheme.
4. Define all required P-keys as described below.
5. Choose the **Save New BS2000 P-Key Scheme** button.

Defining the P-Key Content

It is only possible to define the content of a P-key when the Entire Screen Builder Server has been stopped.

The following dialog appears when you add a P-key scheme.

BS2000 P-Key Scheme	
BS2000 P-Key Scheme Property	Value
 P-key scheme name:	<input type="text"/>
 P1:	<input type="text"/>
 P2:	<input type="text"/>
 P3:	<input type="text"/>
 P4:	<input type="text"/>
 P5:	<input type="text"/>
 P6:	<input type="text"/>
 P7:	<input type="text"/>
 P8:	<input type="text"/>

When the server has been stopped, this dialog also appears when you select an existing P-key scheme in the tree-view frame.

 **To define the P-key content**

1. Add one of the following in the text box for the desired P-key:

- a command string, or
- a 9750 terminal function (see *9750 Function Key Names*), or
- a mixture of both.

All 9750 function codes must be enclosed in brackets. For example:

<AFG>

If a code has more than 6 characters (including the brackets), it is treated as pure text.

The P-key content can be up to 500 characters long.

2. Choose the **Update BS2000 P-Key Scheme** button.