

# Introducing Entire Screen Builder

This documentation is organized under the following headings:

- What is Entire Screen Builder? General architecture and an overview of the Entire Screen Builder components.
- Transformation Rules General information on the different types of transformation rules that can be defined for the GUI Version.
- Examples for Using Transformation Rules Examples for the different levels of transformation that can be achieved in the GUI Version.
- Overview of Features A list of the main features of Entire Screen Builder.
- User and Group Profiles General information on the different types of profiles that can be defined using the System Management Hub.
- Scripting, User Exits and APIs General information on linking your own processing logic to the system and on simplifying or automating repetitive tasks for the user.