

Server

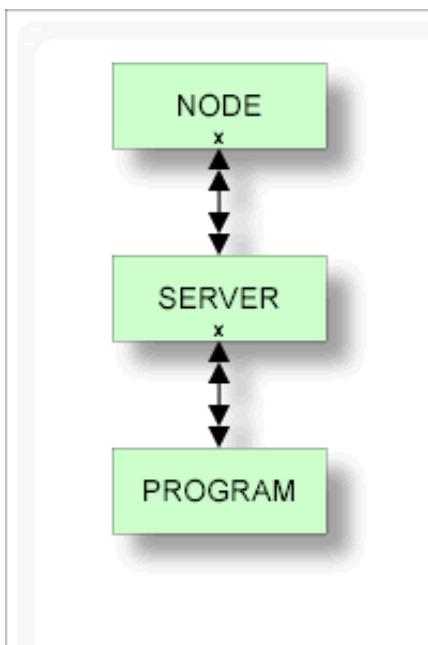
This object type, together with object type node, is used to document remote procedure calls.

An object of type server documents all programs available on a logical server.

In the predefined Predict metastructure, an interface can have passive and active associations of the following types:

Valid passive association: *Contained in NO* (default passive association)

Valid active association: *Uses PR*



This section covers the following topics:

- Server Maintenance Menu
- Server Retrieval

Server Maintenance Menu

This menu is called with function code M and object code SV in a Predict main menu or with the command MAINTAIN SERVER.

```

13:54:29          ***** P R E D I C T  4.2.2  *****
Plan 10          - (SV) Server Maintenance -
2002-07-31          Profile HNO

Function           Function
A Add a Server    D Display Server
C Copy Server     L Link children
M Modify Server   O Edit owners of a Server
N Rename Server   S Select Server from list
P Purge Server    W Edit description

Function .....
Server ID .....
Copy ID .....
Contained in NO .....

Restrictions .....*  Profile HNO,used          Association ...*
Command ==>
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10--PF11--PF12---
Help  Next  Stop  Last  LnkEl Flip  Print Impl  AdmFi SelFi Prof  Main

```

Note:

Parameters not listed here are described under Global Attributes.

Parameters

Function	Enter one of the codes from the menu to execute one of the maintenance functions. These functions are described in the section Maintenance in the Predict Reference documentation .
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Add a Server Screen

The following screen is called for function Add a Server. The screens for functions Copy and Modify are similar.

```

13:29:37          ***** P R E D I C T  4.2.2  *****
                  - Add a Server -
Server ..... HNO-SV
Contained in NO .*
Keys ..          Zoom: N

Server name .....
Abstract      Zoom: N

```

Note:

Parameters not listed here are described under Global Attributes.

Parameters

Server ID	ID of the server object.
Contained in NO	ID of the parent node.
Server name	Name of the server must be specified. Up to 8 characters.

Server Retrieval

Only standard retrieval functions are used. See the section **Retrieval** in the **Predict Reference documentation**.

Layout of Server Lists

Server lists contain the server IDs and the server names.

13:19:16	***** P R E D I C T 4.2.2 *****	2002-07-31
	- List Server -	
<hr/>		
Cnt	Server ID	Server name
1	FST-SERVER	FST-TEST
2	HEB-SV	SERVSERV
3	HNO-SV1	server1

Output Options for Server Retrieval

The output options valid for this object type are identical to those for object type Dataspace. See **Output Options for Dataspace Retrieval**.