

Commands

This section covers the following topics:

- Direct Commands
- Option Codes

Direct Commands

Direct commands access any screen in the system without passing the functional screen hierarchy.

- Enter direct commands in the Command => line at the bottom of the screen just before the Flip area.
- Press Enter to invoke the command.

Unless otherwise noted, all parameters are **required** and have a maximum length of **8 alphanumeric characters**.

The direct commands are sorted in alphabetical order by their names.

ADD

ADD [object-type [object-name]]

This command adds object definitions for various Entire Output Management object types.

On most Maintenance screens you can invoke the ADD command by pressing PF2.

You can add object definitions of the following types with the following commands:

Object	Command
Bundles	ADD <u>B</u> UNDLES
Calendars	ADD <u>C</u> ALENDARS
Distribution Lists	ADD <u>L</u> ISTS
Folders	ADD <u>F</u> OLDER
Logical Printers	ADD <u>P</u> RINTERS
Physical Printers	ADD <u>P</u> HYSICAL
Reports	ADD <u>R</u> EPORTS
Users	ADD <u>U</u> SERS

ADMIN

ADMIN

This command displays the System Administration Menu.

CONTENTS BUNDLES

```
CONTENTS BUNDLES [bundle-name]
```

This command lists the contents of the specified Bundle.

COPY

```
COPY [object-type [object-name] ]
```

You can copy object definitions of the following types with the following commands:

Object	Command	Parameter
Bundles	<u>COPY BUNDLES</u>	<Bundle-name> ¹
Physical Printers	<u>COPY PHYSICAL</u>	<Printer-name>
Logical Printers	<u>COPY PRINTERS</u>	<Printer-name>
Reports	<u>COPY REPORTS</u>	<Report-name> ¹
Natural Security Users	<u>COPY SECURITY</u>	
Users	<u>COPY USERS</u>	<User-ID>

* 1) The **Bundle-name** and **Report-name** parameters have a maximum length of 25 alphanumeric characters each.

Example:

 **To copy the Report definition DEPT-COMP**

- Enter the following command in the Command => line of any screen:

```
COPY REPORTS DEPT-COMP
```

DELETE

```
DELETE [object-type [object-name] ]
```

You can delete object definitions of the following types with the following commands:

Object	Command	Parameter(s)
Bundles	<u>DE</u> LETE <u>B</u> UNDLES	<Bundle-name>
Calendars	<u>DE</u> LETE <u>CA</u> LENDARS	<Calendar-name><year> ¹
Distribution Lists	<u>DE</u> LETE <u>L</u> ISTS	<List-name>
Logical Printers	<u>DE</u> LETE <u>P</u> RINTERS	<Printer-name>
Physical Printers	<u>DE</u> LETE <u>P</u> HYSICAL	<Printer-name>
Reports	<u>DE</u> LETE <u>R</u> EPORTS	<Report-name> ²
Users	<u>DE</u> LETE <u>U</u> SERS	<User-ID>

* 1) The **year** parameter for Calendars has a maximum length of 4 digits.

* 2) The **Bundle-name** and **Report-name** parameters have a maximum length of 25 alphanumeric characters each.

Example:

 **To delete the Report definition ADMIN-ACCOUNT**

- Enter the following command in the command line of any screen:

DELETE REPORT ADMIN-ACCOUNT

DISPLAY

DISPLAY [object-type [object-name]]

You can display object definitions of the following types with the following commands:

Object	Command	Parameter(s)
Bundles	<u>DIS</u> PLAY <u>B</u> UNDLES	<Bundle-name>
Calendars	<u>DIS</u> PLAY <u>CA</u> LENDARS	<Calendar-name><year> ¹
Distribution Lists	<u>DIS</u> PLAY <u>L</u> ISTS	<List-name>
Physical Printers	<u>DIS</u> PLAY <u>P</u> HYSICAL	<Printer-name>
Logical Printers	<u>DIS</u> PLAY <u>P</u> RINTERS	<Printer-name>
User Profile	<u>DIS</u> PLAY <u>P</u> ROFILE	<User-ID>
Reports	<u>DIS</u> PLAY <u>R</u> EPORTS	<Report-name> ²
Users	<u>DIS</u> PLAY <u>U</u> SERS	<User-ID>

* 1) The **year** parameter for Calendars has a maximum length of 4 digits.

* 2) The **Bundle-name** and **Report-name** parameters have a maximum length of 25 alphanumeric characters each.

Example:

▶ **To display the definition for the Bundle DEP-PROD**

- Enter the following command in the command line of any screen:

DISPLAY BUNDLE DEP-PROD

If you try to display a non-existing object, or if you enter only the **object-type** parameter, the object Maintenance screen displays the list of objects for the object type. You can then select the object to be displayed.

DLOG

DLOG [object-type]

This command displays log information for the given object type.

Object	Command	Parameter(s)
Monitor	<u>D</u> LOG Monitor	none
Printouts	<u>D</u> LOG Printouts	none
User activity	<u>D</u> LOG User	<userid>

The default object type is monitor.

EXIT PF3

EXIT

Returns to the previous screen or menu. When the Main Menu is displayed, EXIT terminates your session with Entire Output Management.

FIN

FIN

This command terminates the Natural session.

FLUSH

```
FLUSH BUNDLE [bundle-name] ]
```

The FLUSH command prints a Bundle immediately.

FOLLOW

```
FOLLOW
```

This command displays the time the Monitor was last activated.

HELP PF1

```
HELP
```

This command displays a Help screen relevant to the current screen.

LIST

```
LIST [object-type [object-name [further-parameters] ] ]
```

You can list object definitions of the following types with the following commands:

Object	Command	Parameter(s) ¹
Active Bundles	LIST ABUNDLES	
Archive Data Sets	LIST ARCHIVE	
Active Reports	LIST AREPORTS	
Bundles	LIST BUNDLES	<Bundle-name>
Calendars	LIST CALENDARS	<Calendar-name>
Distribution Lists	LIST LISTS	<List-name>
Physical Printers	LIST PHYSICAL	<Printer-name>
Logical Printers	LIST PRINTERS	<Printer-name><VTAM-ID>
Queued Printouts	LIST PRINTOUTS	
Reports	LIST REPORTS	<Report-name> ² <Job-name> <Writer>
Users	LIST USERS	<User-ID>

* 1) All parameters are **optional**.

* 2) The **Bundle-name** and **Report-name** parameters have a maximum length of 25 alphanumeric characters each.

Example:

To display the Report Maintenance screen

- Enter the following command in the command line of any screen:

LIST REPORTS

LOGON

LOGON User-ID password

This command allows you to log on to Entire Output Management under another User ID.

LOGON APPLICATION

LOGON APPLICATION [application] [command]

This command allows you to log on another Natural application.

MASSDEL

MASSDEL

Allows mass deletion of reports, bundles, active reports or active bundles. Please note that this command is only available to System Administrators.

Warning:

Objects will be deleted, regardless if they have been archived or not.

MENU PF12

MENU [menu-name]

The MENU command displays the following menus with the following commands:

Menu	Command
Active Reports	<u>M</u> ENU <u>A</u> REPORTS
Administration	<u>M</u> ENU <u>A</u> DMIN
Default Definition	<u>M</u> ENU <u>D</u> EFAULTS
Main Menu	<u>M</u> ENU <u>M</u> AIN
Monitor Management	<u>M</u> ENU <u>M</u> ONITOR

MODIFY

MODIFY [object-type [object-name [further-parameters]]]

You can modify object definitions of the following types with the following commands:

Object	Command	Parameter(s)
Bundles	<u>M</u> ODIFY <u>B</u> UNDLES	<Bundle-name>
Calendars	<u>M</u> ODIFY <u>C</u> ALENDARS	<Calendar-name><year> ¹
Distribution Lists	<u>M</u> ODIFY <u>L</u> ISTS	<List-name>
Monitor Defaults	<u>M</u> ODIFY <u>M</u> ONITOR	
Physical Printers	<u>M</u> ODIFY <u>P</u> HYSICAL	<Printer-name>
Logical Printers	<u>M</u> ODIFY <u>P</u> RINTERS	<Printer-name>
Report Processing	<u>M</u> ODIFY <u>P</u> ROCESS	<Report-name> ²
Profile	<u>M</u> ODIFY <u>P</u> ROFILE	<User-ID>
Reports	<u>M</u> ODIFY <u>R</u> EPORTS	<Report-name> ²
Users	<u>M</u> ODIFY <u>U</u> SERS	<User-ID>

* 1) The **year** parameter for Calendars has a maximum length of 4 digits.

* 2) The **Bundle-name** and **Report-name** parameters have a maximum length of 25 alphanumeric characters each.

Example:

 **To modify the Report definition ADAREP-DB09**

- Enter the following command in the command line of any screen:

MODIFY REPORT ADAREP-DB09

If you try to modify a non-existing object, or if you enter only the **object-type** parameter, the object maintenance screen displays the list of objects for the object type. You can then select the object to be modified.

PROFILE



Displays the current userid and name and allows the default printer to be set .

QUIT



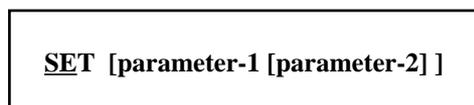
This command ends your session with Entire Output Management.

SELECT



Allows the setting and clearing of selection criteria for report, bundle printout, printer and miscellaneous object selection.

SET



This command sets session parameters that affect the DELETE and MODIFY commands.

Command	Explanation
<u>SET COMMIT</u> <u>OFF</u>	This is the default setting. When you have modified an object and exit without pressing PF5 (Do) to commit your changes, the Commit Modifications window opens and you must enter Y or N .
<u>SET COMMIT</u> <u>ON</u>	With this command, the Commit Modifications window does not open and modifications are committed by pressing Enter or PF5 (Do).
<u>SET CONFIRM</u> <u>ON</u>	This is the default setting. When you delete an object, a window opens, requesting you to confirm deletion by typing the object name again.
<u>SET CONFIRM</u> <u>OFF</u>	With this command, the object is deleted immediately and you are not asked to confirm.
<u>SET</u> <u>LANGUAGE 1</u>	Set language for the user interface to English.
<u>SET</u> <u>LANGUAGE 2</u>	Set language for the user interface to German.

SHUTDOWN



This command closes the Monitor.

When you invoke this command, a window opens in which you can confirm Monitor shutdown by entering SHUTDOWN. Shutdown in progress appears in the Status field. This means that the Monitor has not yet detected the close because it is in wait status. The next time the Monitor is active, it closes normally and Closed appears in the Status field.

 **To resume without closing the Monitor**

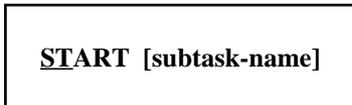
- Press PF3 (Exit) instead of invoking the SHUTDOWN command.

SPF



This command invokes Natural ISPF, if it is installed.

START



You can start the following subtasks with the following commands:

Subtask	Command
Archiver	START <u>A</u> RCHIVE ¹
Condense	START <u>C</u> ONDENSE
Monitor	START <u>M</u> ONITOR
Reviver	START <u>R</u> EVIVER ¹

* ¹) A window opens in which you can specify the starting time of the appropriate task. Press Enter to start the task or press PF3 (Exit) to leave this function without starting the task.

TECH



This command displays system-relevant technical information.

TRACE

TRACE

This command displays the Trace Report Processing screen. For more information, see the subsection Tracing Report Processing under POWER.

TRANSFER

TRANSFER [object-type]

You can copy the following objects to another data base with the following commands:

Object	Command
Bundles	<u>TRANSFER BUNDLES</u>
Calendars	<u>TRANSFER CALENDARS</u>
Distribution Lists	<u>TRANSFER LISTS</u>
Logical Printers	<u>TRANSFER PRINTERS</u>
Physical Printers	<u>TRANSFER PHYSICAL</u>
Reports	<u>TRANSFER REPORTS</u>
Users	<u>TRANSFER USERS</u>

For more information, see the Section Transferring an Object in the Entire Output Management System Programmer's Documentation.

XREF

XREF

Allows a cross-reference list of separation or printer exit usage or report or bundle separator page usage to be displayed or printed to Printer 1.

Option Codes

Option codes access most system menus and screens without passing the functional screen hierarchy. An option code consists of a number preceded by a greater than sign (>).

- Enter the option code in the Command=> line at the bottom of the screen just before the Flip area. Press Enter.

The option codes display the following screens and menus:

Option Code	Screens and Menus
>0	Main Menu.
>1	Report Maintenance screen.
>2	Bundle Maintenance screen.
>3	Logical Printer Maintenance screen.
>4	Distribution List Maintenance screen.
>5	Active Reports - Folder Maintenance screen.
>6	Active Bundles screen.
>7	Printout List screen.
>8.0	System Administration Menu.
>8.1	Default Definition Menu.
>8.2	User Maintenance screen.
>8.3	Copy Natural Security Users screen. ¹
>8.4	Calendar Maintenance screen.
>8.5	Physical Printer Maintenance screen.
>8.6	Monitor Management screen
>8.7	Initiate Start of Archiver screen.
>8.8	Initiate Start of Reviver screen.
>9	Archive Data Sets screen.

* ¹) This function is available only when Natural Security is installed.