

Defining Other Actions

This section covers the following topics:

- Invoking the Other Actions Function
- Special PF Keys: Other Actions

Invoking the Other Actions Function

To define a job to be deactivated automatically, even if it ended not ok, you must use the Other Actions function.

 **To do so:**

1. Enter **O** in the line command field of the appropriate event on the End-of-Job Checking and Actions screen. Press Enter.

The Other Actions window opens:

```

18.11.01          *** Entire Operations 4.1.1 ***          17:31:34
Owner   EXAMPLE          End-Of-Job Checking + Actions   MVS/ESA   Job JOB-02
Network E60-FLOW          Run                           Date
-----
C Action   +-----+ ans OA
o   P      !                                     !
-         ! Step STEP1 returns Condition Code = C0000   ! ok
-         !               Other Actions                 !
-         !                                     !
-         ! Accept the job if not ok           ==> _ (Y/N) !
-         ! (The job can be deactivated, if executed)   !
-         !                                     !
-         !                                     !
***** ! ---PF1---PF3-----PF5-----PF9-----PF12--- ! *****
_   C P      !   Help  End    Save        Delete    Menu      !
-         PR   +-----+
-----
A Activation C Cond.  D Delete  E Edit User Rtn  J Job Var  M Modify  O Other
P Descr.  R Recovery S Sysout T Output Mgmt  U User Messages X Action User Rtn

Command => _____
Enter-PF1---PF2---PF3---PF4---PF5---PF6---PF7---PF8---PF9---PF10---PF11---PF12---
      Help  Add   End    Save        Up    Down        Menu
    
```

2. In this window you can define other actions.

If you enter **Y** in the field **Accept the job if not ok**, the active job can be automatically deactivated, even if it ended **not ok**. Otherwise, the job remains active until a correction or manual deactivation.

Special PF Keys: Other Actions

You can perform the following function from the Other Actions window using this PF key:

Key	Name	Function
PF9	Delete	Delete data entered here.

