

# What Are System Commands?

Natural system commands are part of the Natural runtime system and perform certain operating functions during a Natural session. Natural system commands are used to, for example:

- find, access, manipulate, check, and compile objects in a Natural library;
- start, end, and display information about a Natural session;
- access Natural utilities.

System commands provide a key-based alternative to the menu-based means of issuing commands.

*Single Point of Development:* If you are using a remote development server, commands concerning the remote environment are issued under Windows, but both obtain information from and return information to the mainframe as required. If the command requires input or output from a mainframe screen, a terminal emulation window displaying the appropriate screen appears. Commands are executed locally wherever possible.

**Note:**

There is a difference between Natural system commands and Natural statements. System commands perform functions in a Natural session whereas statements are components of Natural programs.

See also:

- Issuing System Commands
- System Command Syntax
- System Commands Grouped by Function
- Terminal Commands