

Software AG Editor - Overview

Note:

The Software AG Editor is only applicable to Natural for Mainframes.

The Software AG Editor is used to edit objects in the following Software AG products:

- Natural
- Natural ISPF
- Entire Operations
- Entire Output Management

Each of these products uses a subset of the complete Software AG Editor functionality.

If you want to use the Software AG Editor as an alternative to the Natural program editor, you need to have Natural ISPF installed and to set your editor profile appropriately (see your Natural User's Guide for further information on editor profiles).

The Software AG Editor provides Natural ISPF-like functionality to display and/or edit objects such as:

- Natural programs
- PDS members and sequential files
- VSE/ESA members
- PANVALET members
- CA-LIBRARIAN members
- Job SYSOUT (browse mode only)
- Output in the user workpool
- List of system objects (browse mode only)
- Any text objects or tables

This documentation for the Software AG Editor covers the following topics:

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| ● Getting Started with the Software AG Editor | Describes how to start the Software AG Editor and how to set the Editor's profile according to your needs. |
| ● Using the Software AG Editor | Describes how you can use the Editor to process data in various objects. |
| ● Software AG Editor Main Commands | Provides a detailed explanation of each main command and its syntax. |
| ● Software AG Editor Line Commands | Provides a short description of each standard line command. |

See also:

- Installing the Software AG Editor (included in the Natural Installation Guide for Mainframes.)
- Operating the Software AG Editor (included in the Natural Operations for Mainframes documentation.)