

Commands

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Purpose of Natural Commands

Natural Studio uses various system commands

- to customize the current environment,
- to position windows, to launch tools, and
- to activate editors.

Commands can also be used in Natural programs (for example, in conjunction with the Natural stack) or used in the Command Line to perform certain operations like stowing an object.

These System Commands can also be entered at a MORE prompt during the execution of a program. A MORE prompt is displayed at the bottom of an output screen to signal that more output is pending. When a system command is entered in response to a MORE prompt, program execution is interrupted and the system command is executed.

Issuing Natural Commands

Commands can be issued in any of the following ways:

- Select a menu command from the menu bar (click on the menu or use the access key **ALT** and the arrow keys to select the command)
- Select a menu command from a context menu (activated with the right mouse button or with the Windows application key).
- Click a toolbar button. A text description of each toolbar button is displayed as a tool tip and in the status bar when you place the arrow pointer on the button.
- Use accelerator keys (e.g. CTRL+O to open an object). See also Accelerators.
- System commands only: the command can be entered in the Command Line or at the MORE prompt of a running application (e.g. SAVE).