

# STOW

**Note:**

This command applies to all platforms.

```
STOW [object-name [library-id] ]
```

The STOW command is used to store an object (in both source and object form) in the Natural system file.

## object-name

The name of the object to be stored.

An object name need not be specified if an object is being stored that was read from the system file and is being stored under the same name.

If the object is being stored under a different name, the new object name must be specified.

If a new object is being stored, an object name must be specified. The new object name must not already exist in either source or object form.

## library-id

The ID of the library into which the object is to be stored. If both the object name and the library ID are specified, the object name will be stored under the specified library ID. If the object name already exists under the library ID, an error message will be issued.

If Natural Security is active, a library ID cannot be specified.

**Notes:**

For LDAs, GDAs and Maps the STOW command cannot be invoked from the Next prompt.

If an FDIC system file is specified in the parameter file which is not valid, Natural will display an appropriate error message when the STOW command is issued.