

CLEAR removes all entries displayed;
HELP lists possible options;
SAVE saves all entries displayed;
QUIT leaves the editor;
SEL selects objects;
SORT sorts objects alphabetically.

Following the second ">" prompt is an indicator controlling the direction of some of the editor commands: + indicates "after"; and - indicates "before". The editor commands **ADD** and **SCAN** and the line commands **".C"**, **".M"**, and **".I"** are influenced by this direction indicator.

Finally on the top line, the **TX:** (entity type) field identifies the migration list entity currently in the source work area. This field value cannot be modified.

The next line down from the top includes a scale with positional markings for a source line length of 43 characters, an **S** (number of lines) field indicating the size of the migration list being edited, and an **L** (source line number) field indicating the particular source line currently displayed as the first line in the editor.

Step 2. Specifying Objects for the List

In the Migration List Editor, objects may be listed in any sequence, but each object must be entered on a separate line in the following general format:

object name, object type, reference (version or status)

Specific formats for different object types are described in detail in the section **Object Types for the List**. For these formats, square brackets indicate optional terms; curly braces indicate mutually exclusive options.

Names of Natural objects, except rules and views, may be up to (8) characters in length. Foreign objects may be up to 32 characters in length. Names of rules, views, and Predict objects may be 3-32 characters. An asterisk (*) or range notation may be used to specify a prefix or range of objects.

Note:

Range notation is not currently available for foreign objects. To display a list of valid foreign object types, enter **FTYPES** on the command line of the Migration List Editor.

PAC interprets the migration list information according to the type of object being processed. The object type is a 1-4 character code. If an asterisk (*) is used, **PAC** determines the exact type(s) for objects based on the object name specification.

Note:

The audit report interprets the asterisk as "GNERIC".

The reference includes the version of the object to be processed (a 1-4 character number) or the status of the object (a 1-32 character name or alias that uniquely identifies the status) if the version number is not known.

Step 3. Saving the Migration List

Once you have specified the objects (or selected them from lists; see **Using the SEL (Select) Command**), the Migration List Editor window displays the list in alphabetical order:

```

11:41:07          ***** PREDICT APPLICATION CONTROL *****          2000-01-01
User PACUSR
Library .. ORDERS (235,9) > + TX: object List
C Nr Object  Object Type | All...+....1....+....2....+.... S 1 L 12
-----|-----
_ 1 MENU     Program      | ASMPGM,3ASL
_ 2 NHL      Helproutine   | COBPGM,3COB
_ 3 ORD-AHLP Helproutine   | ORD-AHLP,H
_ 4 ORD-COPY Copycode    | ORD-CUST,S
_ 5 ORD-CUST Subroutine   | ORD-END,S
_ 6 ORD-END  Subroutine   | ORD-GLOB,G
_ 7 ORD-GLOB Global      | ORD-LINE,S
_ 8 ORD-INV  Subroutine   | ORD-MAIN,P
_ 9 ORD-LINE Subroutine   | ORD-MAP,M
_10 ORD-LIN1 Subroutine   | ORD-MAP,M
_11 ORD-MAIN Program     | ORD-NHLP,H
_12 ORD-MAI1 Program     | ORD-RLIN,S
_13 ORD-MAP  Map         |
_14 ORD-NHLP Helproutine |
      Mark Selec
PAC7037: (E) Mark line(s) w
Command ==>
Enter-PF1---PF2---PF3---PF
      Help  Menu  Exit

```

Natural objects, foreign objects, data areas, copy code, rules, views, and maps selected using the available options are listed.

On the Editor command line, enter SAVE to save the migration list or a period (.) to exit the Editor.

If you attempt to exit the Migration List Editor before you save your modifications, a warning window appears requesting you to enter:

- E to continue editing;
- C to save your modifications; or
- . (period) to abandon changes and exit the Migration List Editor.